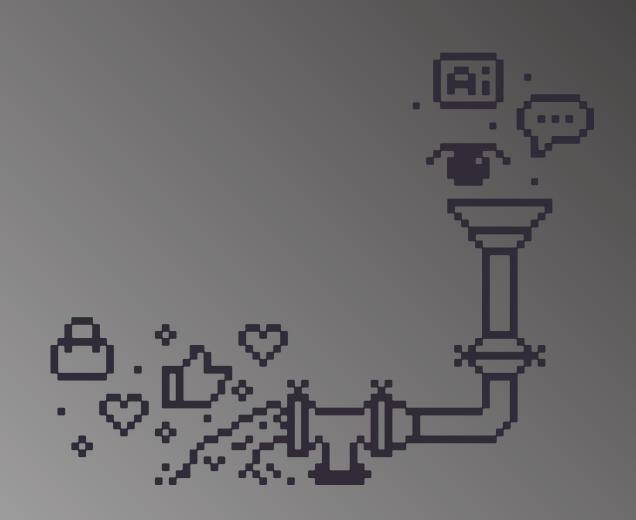
sense





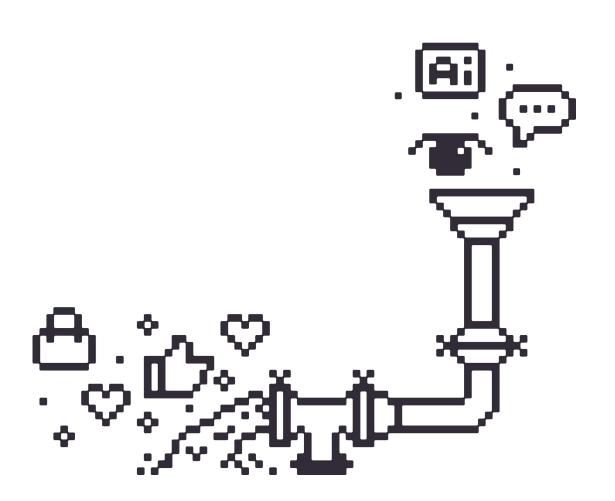
Release 2.27 08.05.2025.

• madSocial | Paid Campaigns:

- Introduction of the **NEW** campaign type *Sales*
- Ad Scheduling Support in Meta Ad Set Creation NEW
- Expansion of the existing Awareness campaign flow
- Contextual Tooltip for Awareness Campaign Tracking
- Platform UI improvements for campaign setup and management
- Meta Business Connection Indicator on Brand Cards
- Paid Campaigns Display on Home Screen

• madData | HeatMap:

- User interface updates and refinements for a more consistent experience
- madSocial | Content Generation:
 - Support for generating and publishing Facebook Reels and Stories
- madSocial | Platform updates:
 - Improve Notification Handling and UI Behavior
 - Generate Variations Restriction for Archived Campaigns
 - Media Library Search Option Removal





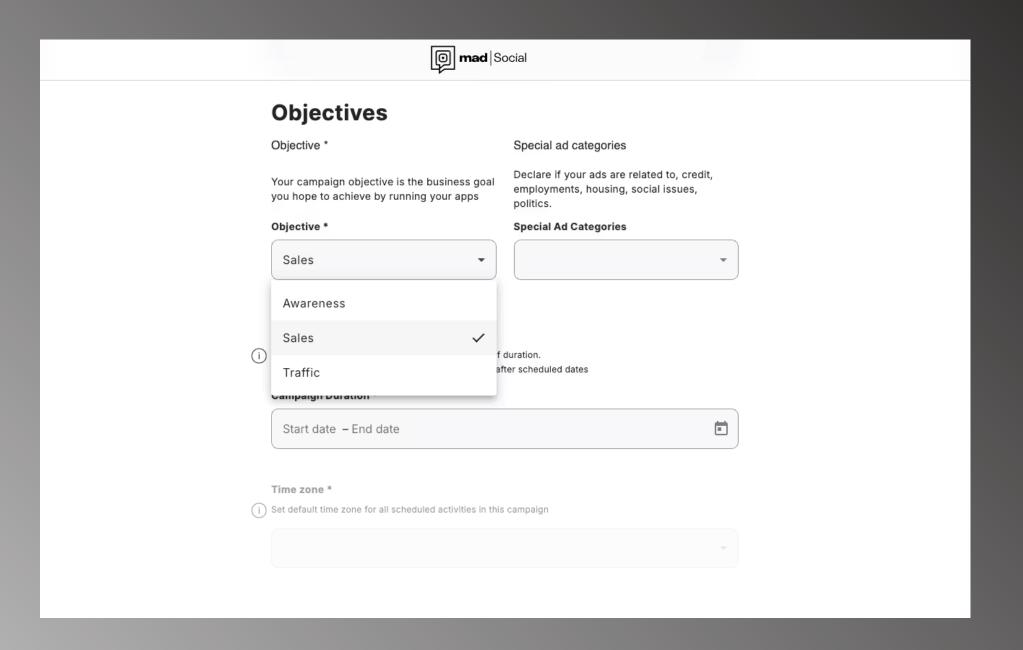
NEW PAID CAMPAIGN TYPE - SALES

What we did:

Introduction of the **NEW** campaign type – **Sales**Sales Campaigns are now fully implemented and available as a new campaign type within the platform, enabling performance-driven ad workflows tailored to conversion-focused objectives.

- Completed backend implementation for Sales
 Campaign support, including API extensions and campaign logic.
- Integrated Sales Campaigns into the existing campaign creation and management flow.
- Enabled configuration of all core parameters: budget, targeting, creatives, and scheduling.
- Added frontend support, including UI components for setup, validation, and campaign lifecycle tracking.
- Aligned campaign behavior with Meta Ads lifecycle stages: Learning, Limited, and Active.



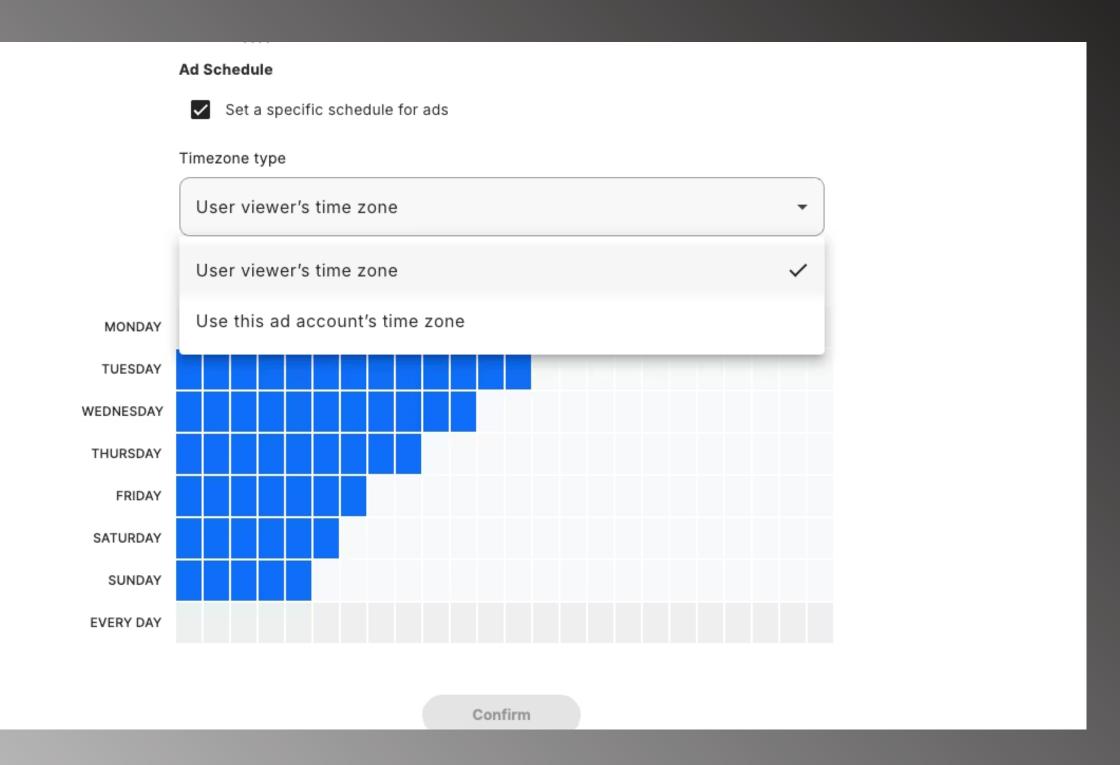


AD SCHEDULING SUPPORT IN META AD SET CREATION

What we did:

Introduced advanced ad scheduling capabilities in the Meta Ad Set creation flow, allowing users to define precise delivery windows for their ads.

- Ad Scheduling Options Added:
 - Start Time and End Time selectors via time pickers
 - Day Selector with checkboxes for Sunday (0) to Saturday (6)
 - Use the Viewer Timezone option (enabled by default)
- Scheduling is only available when a **lifetime budget** is set (not compatible with daily budget).
- UI updated to reflect Meta Ads constraints and scheduling logic.
- Supported timezone-based scheduling to ensure ads run according to the audience's local time when selected.



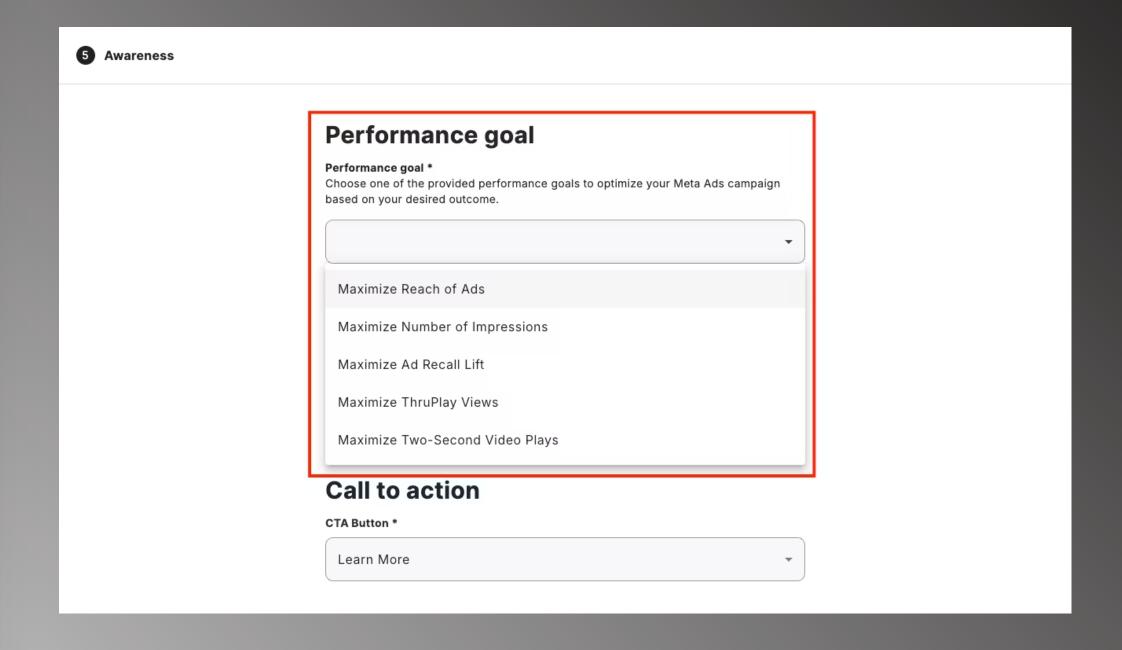


EXPANSION OF THE EXISTING AWARENESS CAMPAIGN FLOW

What we did:

Expanded platform support for Awareness Campaigns by analyzing new requirements and implementing necessary backend and frontend updates.

- Replaced radio button inputs with a **dropdown menu** for selecting performance goals.
- Dropdown options include:
 - Maximize Reach of Ads
 - Maximize Number of Impressions
 - Maximize Ad Recall Lift
 - Maximize ThruPlay Views
 - Maximize Two-Second Continuous Video Views
- User is required to select one option before proceeding.

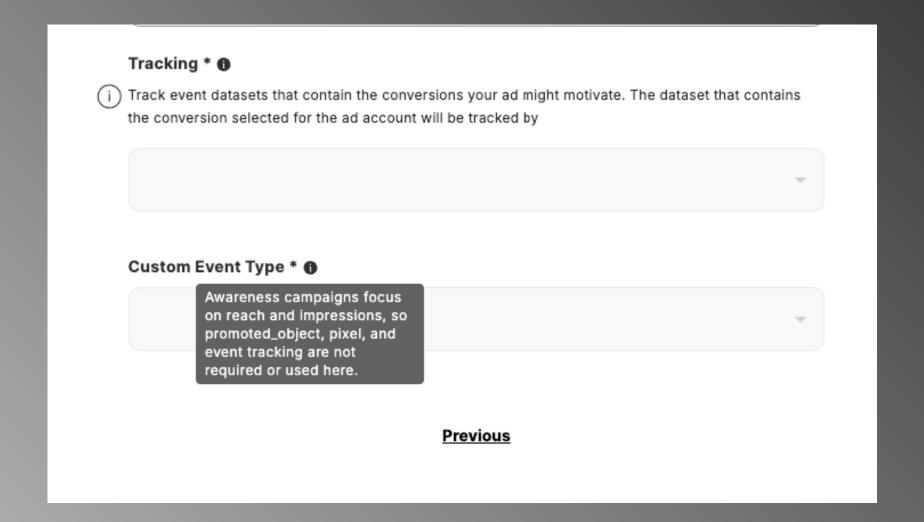


CONTEXTUAL TOOLTIP FOR AWARENESS CAMPAIGN TRACKING

What we did:

Improved user guidance in the campaign setup flow by clarifying tracking behavior for Awareness campaigns.

- Added a contextual tooltip to the promoted_object
 (Tracking) section, visible only when an Awareness
 campaign (e.g., Reach or Impressions) is selected.
- The tooltip message explains that pixel_id and custom_event_type are not applicable, as these campaigns focus on visibility rather than conversions.



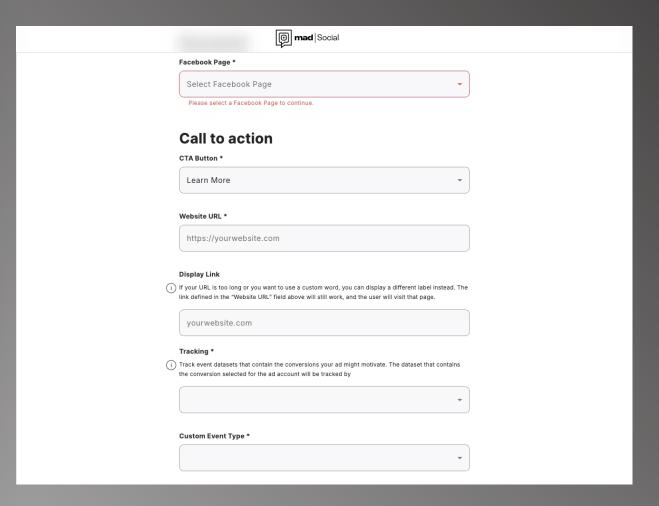


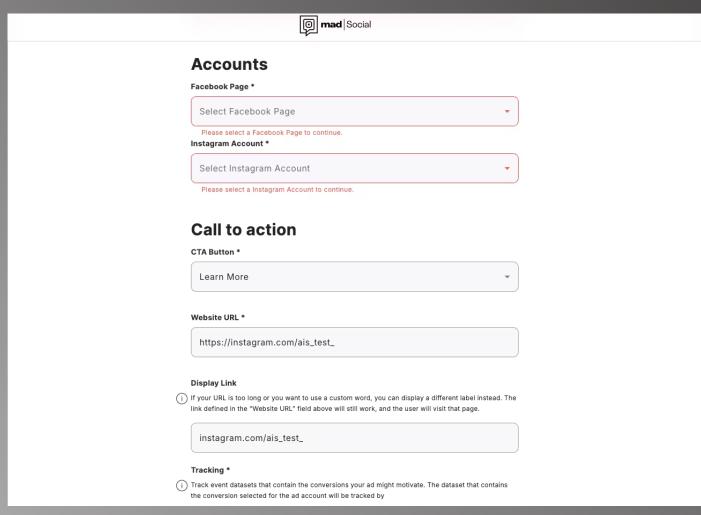
PLATFORM UI IMPROVEMENTS FOR CAMPAIGN SETUP AND MANAGEMENT

What we did:

Introduced validation rules in the Paid Campaigns > Templates/Ad Set flow to ensure required page connections are in place before campaign setup.

- When Facebook is selected in the post template, a
 Facebook Page connection is now required.
- When Instagram is selected, both a Facebook Page and an Instagram Account must be connected, due to dependency on Facebook for Instagram publishing.
- Validation is enforced during template configuration to prevent incomplete or invalid setups.





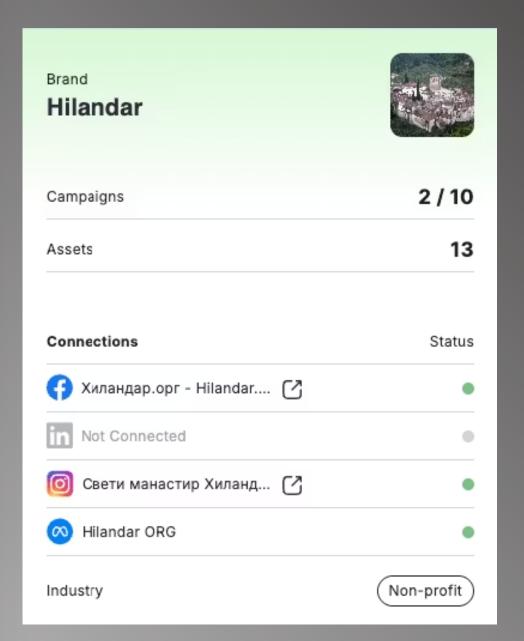


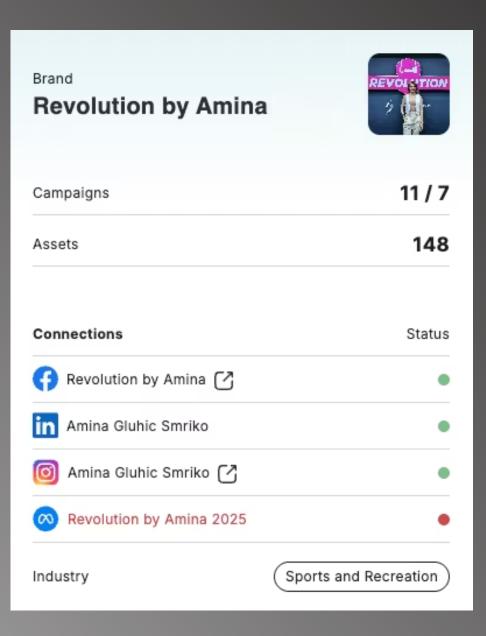
META BUSINESS CONNECTION INDICATOR ON BRAND CARDS

What we did:

Improved platform usability by adding a visual indicator for Meta Business (Ad Account) connection status directly on Brand cards.

- Introduced a Meta Business icon to reflect the current ad account connection state.
- Adopted the same visual style used for social media connection indicators for consistency.
- Users can now quickly identify which brands have an active Meta Business connection without needing to navigate deeper.



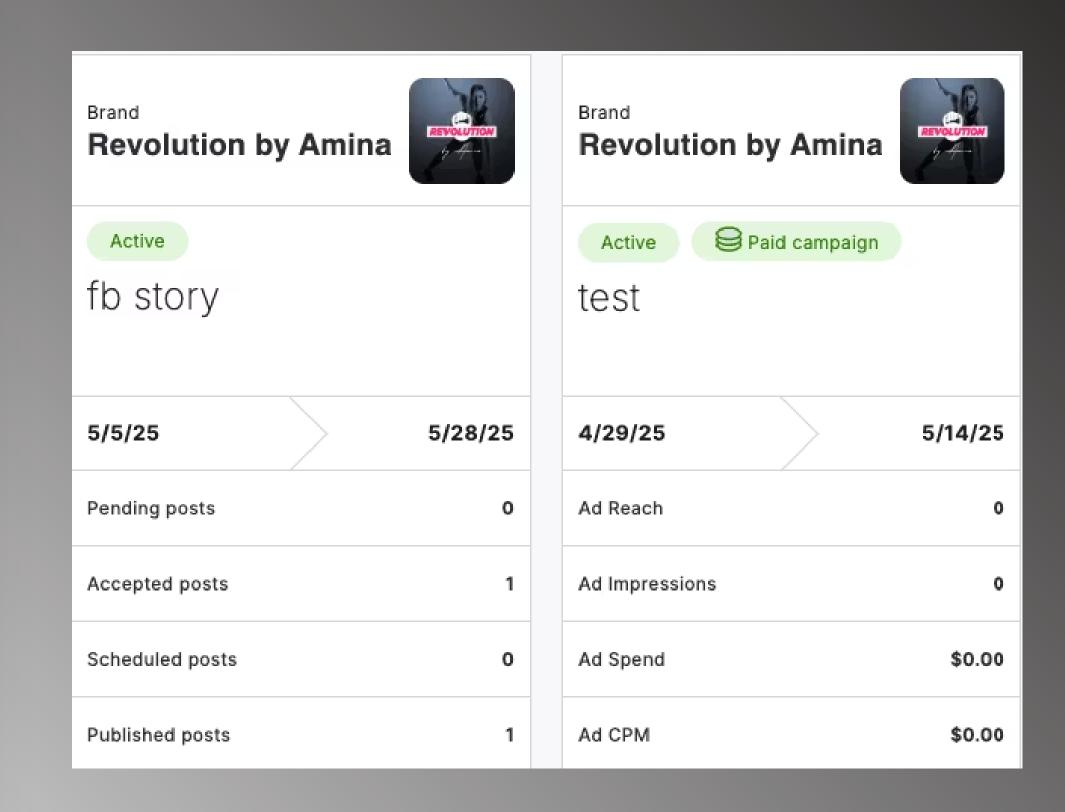


PAID CAMPAIGNS DISPLAY ON HOME SCREEN

What we did:

Enhanced the Home screen by introducing support for Paid Campaigns, ensuring visibility and quick access alongside Organic Campaigns.

- Paid Campaign Cards are now displayed on the home screen.
- Each card includes key performance metrics:
 - Reach
 - Impressions
 - Ad Spend
 - CPM
- Implemented proper linking logic so each Paid Campaign card directs users to its corresponding detailed page.

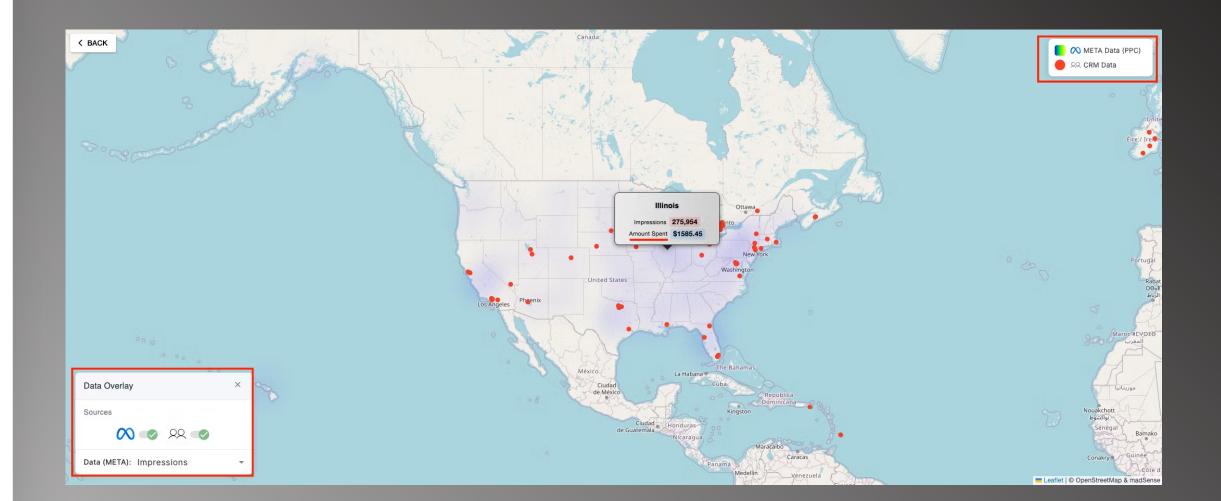


USER INTERFACE UPDATES AND REFINEMENTS FOR A MORE CONSISTENT EXPERIENCE

What we did:

Improved the visual clarity and usability of the Heat Map by introducing clearer indicators for data sources and active overlays.

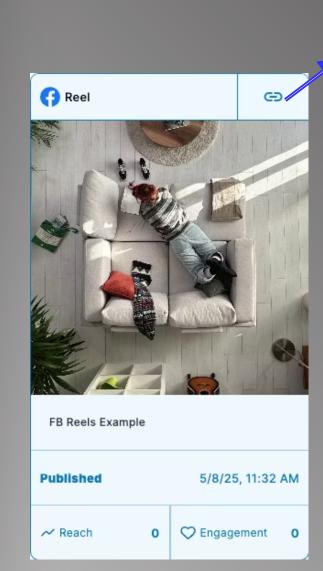
- Added a **legend** in the top-right corner to indicate data sources (e.g., red dots = CRM, heatmap = PPC).
- Enhanced the **Data Overlay Window** with updated toggle indicators and labels.
- Introduced **visual feedback** (e.g., color change to green) to clearly show which data layer is active.
- Amount Spent is now always shown on hover, regardless of the selected PPC metric (e.g., Impressions, Conversions).
- Removed "Amount Spent" from the metric selection dropdown, as it is now consistently displayed by default.

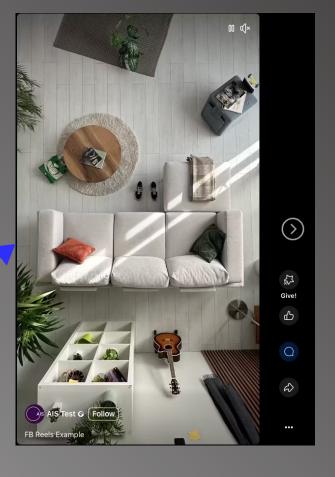


SUPPORT FOR GENERATING AND PUBLISHING FACEBOOK REELS AND STORIES

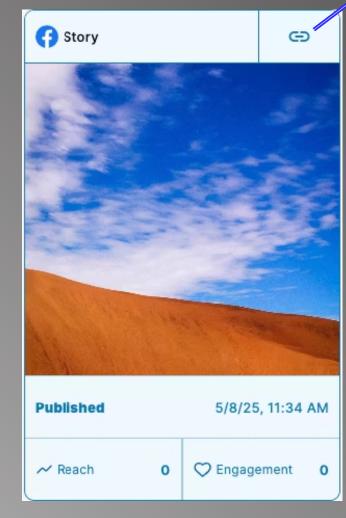
What we did:

- Enabled madSocial to support the publishing of Facebook Stories
- Upgraded madSocial to support native publishing of Facebook Reels (beyond Feed-only publishing)







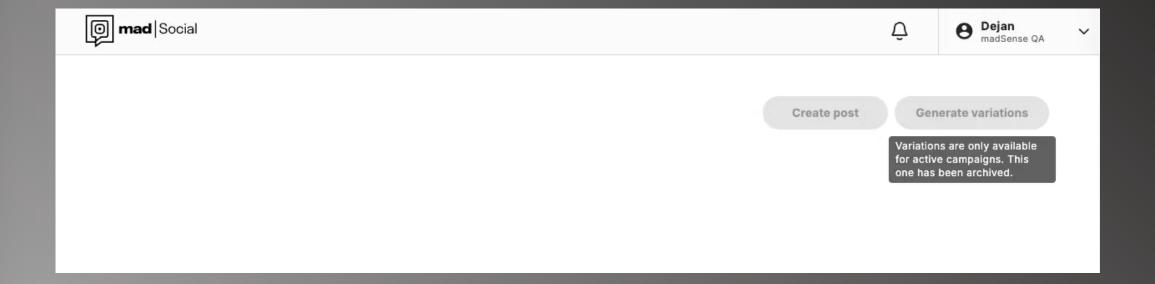


GENERATE VARIATIONS RESTRICTION FOR ARCHIVED CAMPAIGNS

What we did:

Improved user experience and error prevention by disabling the "Generate Variations" action for archived campaigns.

- Disabled the "Generate Variations" button for campaigns with an archived status.
- Added a tooltip message: "Variations are only available for active campaigns. This one has been archived."
- Prevents users from triggering invalid actions and encountering system errors.

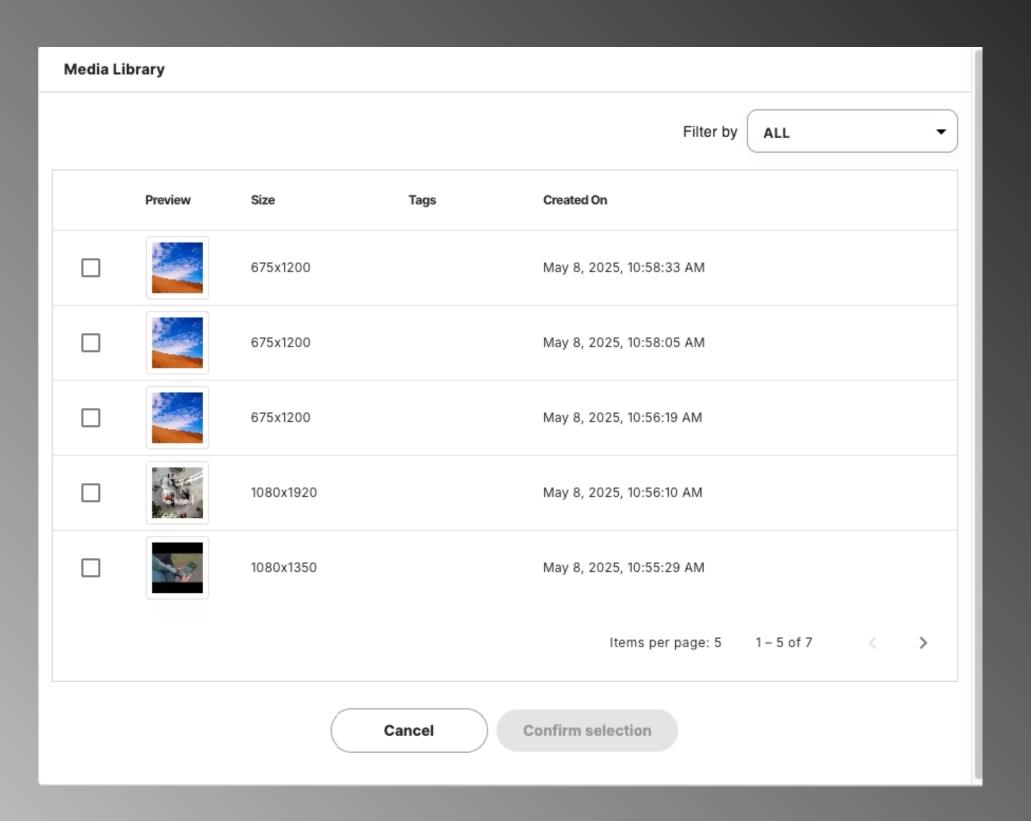


MEDIA LIBRARY SEARCH OPTION REMOVAL

What we did:

Simplified the Media Library interface in the Social Campaigns > Edit Post flow by removing a non-functional and unnecessary search option.

- Removed the "Search" field from the Media Library, as it only filtered by file size and did not provide meaningful value.
- Ensured the UI remains clean, intuitive, and userfriendly post-removal.
- Validated that no other functionality within the Media Library was impacted.





BUG FIXES

What we did:

- Fixed Layout Disorder in Objectives and Special Ad Categories Section on Paid Campaigns Create/Edit Screen
- Fixed Typos in Al Asset Generator Assistant Screen
- Debugging Issue: Front-End Not Sending Meta Pixel
 Data to Back-End

